

## Design patterns lab 1

### Exercise 1

The interface `MyList` with methods `add` (adds at the end of the list) and `get(int index)` is implemented by three classes `MyArrayList`, `MyLinkedList` and `MySynchronizedList`. `MyArrayList` is backed by an array, `MyLinkedList` by a linkedlist and `MySynchronizedList` has synchronized `add` and `remove` methods. Interface `MyList` has a static method `getList(enum ListType)` which returns the appropriate implementation. For the exercise work only with integers.

Implement `MyList`, `MyArrayList`, `MyLinkedList` and `MySynchronizedList` and test the classes with the following code.

```
MyList arrayList = MyList.getList(ListType.Array);
arrayList.add(5);
System.out.print(arrayList.get(0));
MyList linkedList = MyList.getList(ListType.LinkedList);
linkedList.add(7);
System.out.print(linkedList.get(0));
MyList syncList = MyList.getList(ListType.SyncList);
syncList.add(9);
System.out.print(syncList.get(0));
```

### End of exercise 1

### Exercise 2

A car has the following features:

- brand (required)
- production year(required)
- engine power(required)
- fuel type(required)
- chassis number(required)
- sound system (optional, default is `Sound.RadioCD`)
- navigation (optional, default is `Navigation.None`)
- air conditioning (optional, default is `Air.MANUAL`)

Use a Builder pattern so that different combinations of parameters are used to construct car objects. The object has to be immutable.

eg.

```
Car fordTrend=new Car.Builder("Ford",2009,87,"diesel","XYZ").build();
```

```
Car fordTitanium=new
Car.Builder("Ford",2018,125,"diesel","WWW").sound(Sound.MP3).navigation(Navigation.SMALL).build();
```

```
Car fordEco = new Car.Builder("Ford",2019,100,"gas","YHD").air(Air.AUTO).build();
```

### End of exercise 2

### Exercise 3

A decorator can be used to add additional behavior to objects at runtime. Reuse the `MyList` interface and classes from the first exercise. Implement a `LoggingDecorator` so that each time `add` method is called a message is displayed on the console detailing what element was added.

```
LoggingDecorator loggedList = new LoggingDecorator(MyList.getList(ListType.Array));
loggedList.add(5);
// Default output displays "5 was added to the list"
```

### End of exercise 3